

## Amazing Space

	Week 1 (3/11)	Week 2 (10/11)	Week 3 (17/11)	Week 4 (24/11)	Week 5 (1/12)	Week 6 (8/12)	Week 7 (15/12)
	5/11- Fireworks 9/11- British Pudding Day	13/11- World Kindness Day 14/11- World Diabetes Day  World Nursery Rhyme Week				STAY N PLAY	
<b>CLL</b>	REMEMBRANCE DAY  What happens to the sky at night?	Responds to questions and instructions Understand simple questions- "Why do you think..." and "I wonder why..."  Story Fairy Story: Here we are/Look up  	Responds to questions and instructions Understand simple questions- "Why do you think..." and "I wonder why..."  Story Fairy Story: The Light in the night  	Responds to questions and instructions Understand simple questions- "Why do you think..." and "I wonder why..."  Story Fairy Story: My Pet Star   How to catch a star  	Responds to questions and instructions Understand simple questions- "Why do you think..." and "I wonder why..."  Story Fairy Story: Whatever Next    Race to the Moon and back  Where would you go if you could fly anywhere?	Responds to questions and instructions Understand simple questions- "Why do you think..." and "I wonder why..."  Story Fairy Story: Here We Are  	Responds to questions and instructions Understand simple questions- "Why do you think..." and "I wonder why..."  Story Fairy Story ;Snowman / Snowman and the dog/ Snowball  
<b>PSED</b>	Managing Self  Discuss fireworks- keeping safe	Managing Self  Circle Time Being Kind Kind- 'Its great to be kind'	Building Relationships  Celebrating Difference-. Making Friends  Circle Time- Thank you for being my friend	Building Relationships  Celebrating Difference-. Im Special, Im me.  Circle Time Barry the fish with Fingers	Peace at Last- Noises at night time	Self-Regulation  Being scared: Circle Time Owl Babies	Self-Regulation  Being scared: Circle Time Afraid of the dark Im not scared/Scaredy Boo/

<b>PD</b>	<p><i>Develop</i></p> <ul style="list-style-type: none"> <li>• Movement</li> <li>• Body Strength</li> <li>• Core development</li> <li>• Fine Motor</li> <li>• Mark-Making</li> </ul> <p><b>Squiggle-</b> Move 2 Group activity</p> <p><b>Fine Motor:</b> Dough disco/ Scissor skills/Threading</p> <p><b>PE</b> Simple Movement Games (jump/ hop, climb, strength)</p>	<p><i>Develop</i></p> <ul style="list-style-type: none"> <li>• Movement</li> <li>• Body Strength</li> <li>• Core development</li> <li>• Fine Motor</li> <li>• Mark-Making</li> </ul> <p><b>Squiggle-</b>Move 3- The circle- Round, round, sugababes</p> <p><b>PE</b> Simple Movement Games (jump/ hop, climb, strength)</p> <p><b>Fine Motor:</b> Dough disco/ Scissor skills/Threading</p>	<p><i>Develop</i></p> <ul style="list-style-type: none"> <li>• Movement</li> <li>• Body Strength</li> <li>• Core development</li> <li>• Fine Motor</li> <li>• Mark-Making</li> </ul> <p><b>Squiggle-</b>Move 3- The circle- Round, round, sugababes</p> <p><b>PE</b> Simple Movement Games (jump/ hop, climb, strength)</p> <p><b>Fine Motor:</b> Dough disco/ Scissor skills/Threading</p> <p><b>Mark Making:</b> Xmas Cards- drawing</p>	<p><i>Develop</i></p> <ul style="list-style-type: none"> <li>• Movement</li> <li>• Body Strength</li> <li>• Core development</li> <li>• Fine Motor</li> <li>• Mark-Making</li> </ul> <p><b>Squiggle-</b> Move 3 Group activity</p> <p><b>PE</b> Simple Movement Games (jump/ hop, climb, strength)</p> <p><b>Fine Motor:</b> Dough disco/ Scissor skills/Threading</p> <p><b>Mark Making:</b> Xmas Cards- drawing</p>	<p><i>Develop</i></p> <ul style="list-style-type: none"> <li>• Movement</li> <li>• Body Strength</li> <li>• Core development</li> <li>• Fine Motor</li> <li>• Mark-Making</li> </ul> <p><b>Squiggle-</b> Move 4- the hump. Mmm bop- Hanson</p> <p><b>PE</b> Simple Movement Games (jump/ hop, climb, strength)</p> <p><b>Fine Motor:</b> Dough disco/ Scissor skills/Threading</p> <p><b>Mark Making:</b> Xmas Cards- drawing</p>	<p><i>Develop</i></p> <ul style="list-style-type: none"> <li>• Movement</li> <li>• Body Strength</li> <li>• Core development</li> <li>• Fine Motor</li> <li>• Mark-Making</li> </ul> <p><b>Squiggle-</b> Move 4- the hump. Mmm bop- Hanson</p> <p><b>PE</b> Simple Movement Games (jump/ hop, climb, strength)</p> <p><b>Fine Motor:</b> Dough disco/ Scissor skills/Threading</p> <p><b>Mark Making:</b> Xmas Cards- drawing</p>	<p><i>Develop</i></p> <ul style="list-style-type: none"> <li>• Movement</li> <li>• Body Strength</li> <li>• Core development</li> <li>• Fine Motor</li> <li>• Mark-Making</li> </ul> <p><b>Squiggle-</b> Move 4- the hump. Mmm bop- Hanson</p> <p><b>PE</b> Simple Movement Games (jump/ hop, climb, strength)</p> <p><b>Fine Motor:</b> Dough disco/ Scissor skills/Threading</p>
<b>Lit</b>	<p><b>Launchpad for Literacy Auditory</b></p> <p>S4-Listen to the music</p> <p>S4- Roly Poly</p>	<p><b>Launchpad for Literacy Auditory</b></p> <p>S4-Ready Steady Go</p> <p>S5-Odd one out-noises</p>	<p><b>Launchpad for Literacy Auditory</b></p> <p>S4- Whisper Game</p> <p>S4-Group Gel Ball</p>	<p><b>Launchpad for Literacy Auditory</b></p> <p>S2- Musical Patterns</p> <p>S5- Grandmothers Footsteps</p>	<p><b>Launchpad for Literacy Auditory</b></p> <p>S5- Which instrument</p> <p>S5-Matching Sound Makers</p>	<p><b>Launchpad for Literacy Visual</b></p> <p>S7- Kim's Game</p> <p>S7- Bug in the rug</p>	<p><b>Launchpad for Literacy Visual</b></p> <p>S7-What's in the box</p> <p>S7- Complete Me</p> <p>Calendar tabs- explain and talk about</p>

<b>Maths</b>	<p><i>Develop fast recognition of up to 3 objects, without having to count them individually ('subitising')</i></p> <p><i>Say one number for each item in order: 1,2,3,4,5</i></p> <p><b>Number Sense</b> Introduce 1</p>	<p><i>Develop fast recognition of up to 3 objects, without having to count them individually ('subitising')</i></p> <p><i>Say one number for each item in order: 1,2,3,4,5</i></p> <p><b>Number Sense</b> Introduce 2</p>	<p><i>Develop fast recognition of up to 3 objects, without having to count them individually ('subitising')</i></p> <p><i>Say one number for each item in order: 1,2,3,4,5</i></p> <p><b>Number Sense</b> Introduce 3</p>	<p><i>Develop fast recognition of up to 3 objects, without having to count them individually ('subitising')</i></p> <p><i>Say one number for each item in order: 1,2,3,4,5</i></p> <p><b>Number Sense</b> Subitising (perceptual)</p>	<p><i>Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5.</i></p> <p><b>Number Sense</b> Introduce 4 Matching number and quantity</p>	<p><i>Solve real world mathematical problems with numbers up to 5.</i></p> <p><b>Number Sense</b> Introduce 5</p>	<p><i>Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle').</i></p> <p><b>Number Sense</b> Cardinality</p>
<b>KW</b>	<p><i>Talk about what they see, using a wide vocabulary</i></p> <p>Fireworks in a bottle</p>	<p><i>Talk about what they see, using a wide vocabulary</i></p>	<p><i>Explore and talk about different forces they can feel.</i></p>	<p><i>Explore and talk about different forces they can feel.</i></p> <p>Why do stars shine-glow in the dark stars</p>	<p><i>Understand the key features of the life cycle of a plant and an animal.</i></p> <p>Night time animals</p>	<p><i>Begin to make sense of their own life-story and family's history</i></p> <p>Why do we have a Xmas Tree? What are we celebrating?</p>	<p><i>Explore how things work.</i></p> <p>Hidden ice objects/ where does snow go?</p>
<b>EAD</b>	<p><i>Use drawing to represent ideas like movement or loud noises.</i></p> <p>Bonfire pictures- black paper, firework painting-For display Friday- Poppys in groups</p> <p>Puddle suits- Firework painting and discussions, koosh ball, tubes, glitter.</p>	<p><i>Explore different materials freely, in order to develop their ideas about how to use them and what to make.</i></p> <p>Mixing paint with materials such as sand/glitter</p>	<p>Twinkle Twinkle Van Gogh- block painting starry night pictures and listening to starry starry night – To become the calendar</p> <p>Danglies for display</p> <p>Stars- different variations: glitter Cotton bud Silver pens</p>	<p><i>Draw with increasing complexity and detail, such as representing a face with a circle and including details.</i></p> <p>Start Salt dough trees Paint Santa clauses.</p>	<p><i>Draw with increasing complexity and detail, such as representing a face with a circle and including details.</i></p> <p>Paint Santa clauses.</p> <p>Continue salt dough trees</p>	<p>Xmas Crafts to prepare for stay n play: Thursday Reindeer food in turf tray-use wooden scoops</p> <p>Cotton Pad Snowman</p>	